



Systems & Software Security

COMSM0050

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bristol.ac.uk

Host-based intrusion detection



RFC 2828 definition

- **Security Intrusion:** A security event, or a combination of multiple security events, that constitutes a security incident in which an intruder gains, or attempts to gain, access to a system (or system resource) without having authorization to do so.
- **Intrusion Detection:** A security service that monitors and analyzes system events for the purpose of finding, and providing real-time or near real-time warning of, attempts to access system resources in an unauthorized manner.

Examples of intrusion

- Remote root compromise
- Web server defacement
- Guessing passwords
- Copying databases containing credit cards
- Viewing sensitive data without authorization
- etc.

Type of intrusion detection

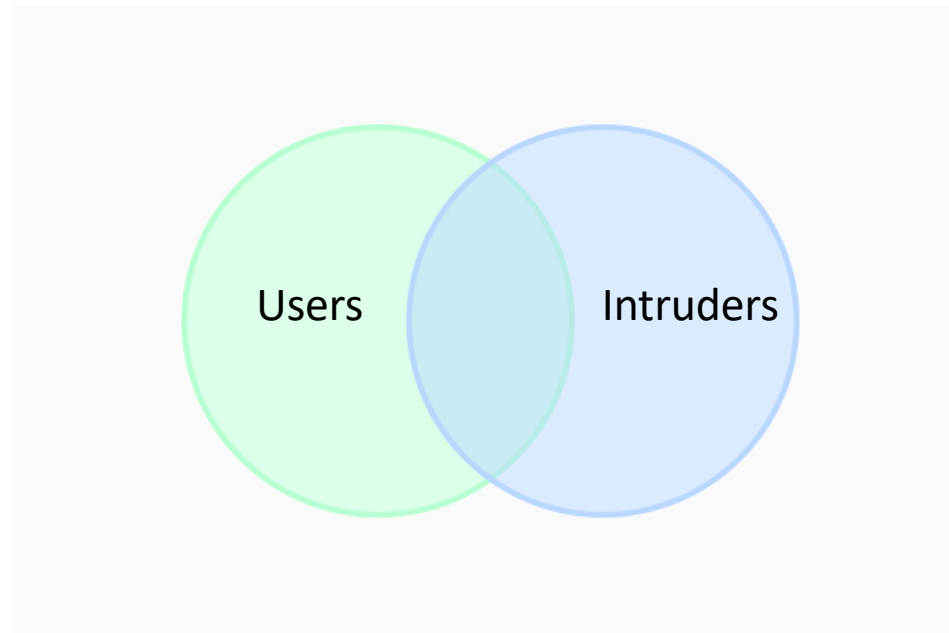
- Host-based
 - Use information recorded from the OS perspective
 - e.g. information logged by one reference monitor
- Network-based
 - Use information recorded at the network interface
 - e.g. record of network packets

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 - Use information recorded at the network interface
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- **Signature-based**
 - Identify known attack pattern aka “signature”
- **Anomaly-based**
 - Identify pattern that deviate from some “normal”

Basic principle

- Assume intruder behavior differs from legitimate users
- Overlap in behavior is source of problem
 - False negative
 - False positive



IDS requirements

- Run continually
- Be fault tolerant
- Resist subversion
- Impose a minimum overhead on the system
- Adapt to changes in users and systems
- Scale to monitor complex systems
- Provide graceful degradation of service
- Allow dynamic reconfiguration

Types of audit record

- Native audit record
 - OS generally already collect information (see previous lecture)
 - Pros: no extra collection mechanism needed
 - Cons: may lack information relevant to detection
- Detection-specific audit record
 - Additional infrastructure to collect information relevant to the IDS
 - Pros: can be customised to IDS need
 - Cons: extra-overhead and complexity

Signature or Anomaly-based?

- Anomaly-based systems build a model of how the system normally behave
 - Pros: can identify unknown attack
 - Cons: require system behavior to be reasonably fixed (e.g. server)
- Signature-based systems identify rules to match attack patterns
 - Pros: can accommodate changing system behavior
 - Cons: can only detect known pattern
- No silver-bullet there